

OD&D MONSTERS FOR TUNNELS & TROLLS

Taken From Delving Deeper By L. Mann

Name	AC	HD	MR	Notes
Androids	9	2	40	
Ants, Giant	3	2	40	
Apes	6	4+1	95	
Basilisks	4	6+1	130	
Bats	8	½	10	
Bats, Giant	7	4	80	
Bears	6	5+5	155	
Beetles, Giant	3	2-7	40	
Black Pudding	7	10	200	
Boars	7	1+2	40	
Boars, Giant	6	7	145	
Cave Bears	6	6+6	185	
Cavemen	9	2	40	
Centaurs	6	4	85	
Centipedes, Giant	3/7	3+1	70	
Centipedes, Large	9	½	10	
Chimeras	4	9	180	
Cockatrices	6	5	105	
Crabs, Giant	3	3	60	
Crocodiles	6	3	65	
Crocodiles, Giant	5	7	140	
Cyborgs	5	3+3	90	
Cyclopes	2	16	320	
Dinosaurs	Brontosaurus	5	32	640
	Mosasaurs	5	14	280
	Pterodactyls	5	2-7	40
	Stegosaurus	2/5	8	160
	Triceratops	2/5	16	320
	T. Rex	5	20	400
	Deinonychus	5	4	80
Djinni	6	7+1	155	
Dogs	7	1	20	
Doppelgangers	5	4	80	
Dragon Turtles	2	12	240	
Dragon Hatchling	5	2+3	70	
Dragon Young	4	6	120	
Dragon, Adult	4	9	180	
Dragon, Mature	3	11	220	
Dragon, Old	3	13	260	
Dragon, Ancient	5	15	300	
Dryads	5	2	40	
Dwarfs	4	1	20	
Efreeti	4	10	200	
Elemental	3	8-12-16	160	
Elfs	7	1	20	
Fish, Giant	5	4-9	80	
Gargoyles	6	4	85	
Gelatinous Cube	8	4	80	
Ghouls	7	2	40	
Giant, Cloud	3	12+2	260	
Giant, Fire	3	11+3	250	
Giant, Frost	4	10+1	210	
Giant, Hill	4	8	160	
Giant, Stone	2	9	180	
Giant, Storm	2	15	300	
Gnolls	6	2	45	
Goblins	6	1-1	25	
Golem, Clay	2	12	10	
Golem, Flesh	9	9	240	
Gorgons	3	8	180	
Gothrogs	3	10	160	
Gray Ooze	9	3	200	
Green Slime	9	3	60	
Griffons	4	7	60	
Hobbits	7	1	20	
Hippogriffs	6	3+1	75	
Hobgoblins	5	1+1	30	

Formula: Take any OSR bestiary and check the monster's HD value. HD*20 = MR. So a 1 HD monster has MR 20. Modifiers are multiplied by 10; If there's a -1, subtract 10. If there's a +1, add 10. AC as leather adds 5, AC as chain adds 10, AC as plate adds 20, and negative AC of any kind adds 25.

The "Notes" Section is intentionally left blank for you to customize the monsters to your liking. I may update this document with abilities as I come up with them.

Name	AC	HD	MR	Notes
Horses Destrier	7	2+4	80	
Draft Horse	7	2+1	50	
Mule	7	2	40	
Riding Horse	7	2	40	
War Horse	7	2+2	60	
Hydras	5	5-12	100-240	
Invisible Stalker	2	8	160	
Juggeranaut	2	37	740	
Kobolds	7	½	10	
Leeches, Giant	8	2	40	
Lions	6	5+2	125	
Lions, Spotted	5	6+2	140	
Living Statue, Iron	2	18	360	
Living Statue, Stone	5	14	280	
Lizards, Giant	5	3+1	70	
Lizards, Large	8	½	10	
Lizardmen	6	2+1	55	
Lycanthropes Werebears	3	6	120	
Wereboars	5	4+1	90	
Weretigers	4	5	100	
Werewolves	6	4	85	
Manticores	5	6+1	130	
Mastadons	6	12	245	
Mudusae	7	4	80	
Men Bandits	8	1	20	
Berserkers	9	1+1	30	
Mermen	7	1+1	30	
Minotaurs	6	6	125	
Mummies	4	5+1	110	
Nixies	7	1-1	10	
Ochre Jelly	9	5	100	
Octopi, Giant	7	4	80	
Ogres	6	4+1	95	
Orcs	7	1	20	
Pegasi	6	2+2	60	
Pixies	6	1-1	15	
Purple Worms	6	15	305	
Rats, Giant	7	½	10	
Robots	3	7	140	
Roc Young	6	6	125	
Adult	5	12	240	
Ancient	4	18	360	
Sabre Toothed Tiger	6	7+2	165	
Salamanders	3/5	7+3	170	
Scorpions, Giant	3	5+4	140	
Leviathan	4	45	900	
Kraken	2	30	600	
Sea serpents	6	15	305	
Shadows	7	2+2	60	
Skeletons	8	½	10	
Snakes, Giant	6	7	145	
Snakes, Large	8	½	10	
Spectres	3	6	120	
Spiders, Giant	5	4+4	120	
Spiders, Large	8	½	10	
Squid, Giant	7/3	6	120	
Thulls	6	3	65	
Tigers	6	5+4	145	
Titanotheres	7	12	240	
Titan	2	21	420	
Toads, Giant	6	2+4	85	
Treants	2	8	160	
Trolls	5	6+3	150	
Unicorns	3	4	80	
Vampires	2	8	160	
Weasels, Giant	6	2	45	
White Apes	6	5+2	125	
Wights	6	3	65	
Wolves	7	1	20	
Wolves, Giant	6	2+2	65	
Woolly Mammoths	5	13	260	
Woolly Rhinoceroses	5	10	200	
Wraiths	4	4	80	
Wyverns	4	7	140	
Yellow Mold	9	3	60	
Zombies	9	1	20	