



Way out there, beyond the reach of the maelstrom, when you ask the stars and the darkness between for answers, something else responds, something ancient, formless, and terrible. Would you like to hear it?

Upon your return to earth, whether before or after play begins, you can take any of the following as either additional quarantine moves or moves from another playbook:

Space oddity: You've brought something back with you, in your mind, and it wants to get out. Whenever you open your brain, a nearby person takes Ψ -harm. If you're touching someone, it's them.

Flaming telepaths: When you read a person, the MC will also tell you how you can open their mind to the music of the spheres. If you act on the MC's instructions, you can use them as a psychic antenna (+augury), but only once for each person.

Earth-bound misfit: You have concocted a plan to get back into space (+workspace). Whenever you make progress on it, mark XP.

Add the following questions to your past:

___ Why were we sent into space? ___ What did we find out there?

In addition to the existing options, you may have emerged from stasis
☐ over a year ago, ☐ several years ago, ☐ over a decade ago.

You returned to earth ☐ days, ☐ weeks, or ☐ months ago. Your violent descent to the world below was, as far as you know, due to
☐ a malfunction, ☐ an emergency, ☐ automated protocol, ☐ manual override, ☐ sabotage, ☐ the plan.

What happened to Specialist JACKSON, TAMMY M. may not have been due to the psychic maelstrom, but something else. Also, when you go around for Hx, it's the first person you met after landing that gets +1.